

Happy Without Me

COPPERKNOB
STEPSHEETS

Count: 32

Wall: 4

Level: Improver Polka style

Choreographer: Niels Poulsen (DK) - May 2026

Music: Happy Without Me - Declan J Donovan



Intro: 16 counts from beginning of track. App. 8 secs. into track. Start with weight on L foot

#2 restarts:

***1st restart: on wall 4 which starts at 3:00. Restart dance after 16 counts, facing 12:00**

****2nd restart: on wall 6 which starts at 9:00. Restart dance after 16 counts, facing 6:00**

[1 – 8] R&L side points, R&L heel switches, R shuffle fwd, step ½ R

- 1&2& Point R to R side (1), step R next to L (&), point L to L side (2), step L next to R (&) 12:00
3&4& Touch R heel fwd (3), step R next to L (&), touch L heel fwd (4), step L next to R (&) 12:00
5&6 Step R fwd (5), step L behind R (&), step R fwd (6) 12:00
7 – 8 Step L fwd (7), turn ½ R onto R (8) 6:00

[9 – 16] ¼ R into L chasse, R back rock, R step slide, behind side cross

- 1&2 Turn ¼ R stepping L to L side (1), step R next to L (&), step L to L side (2) 9:00
3 – 4 Rock back on R (3), recover on L (4) 9:00
5 – 6 Step R a big step to R side (5), slide L towards R (6) 9:00
7&8 Cross L behind R (7), step R to R side (&), cross L over R (8) ... Restarts here on walls 4 and 6. See explanation in the information box at top of step sheet 9:00

[17 – 24] R side rock ¼ L, R shuffle fwd, L rock fwd, quick ¼ L side step, point R, clap X2

- 1 – 2 Rock R to R side (1), turn ¼ L when recovering onto L (2) 6:00
3&4 Step R fwd (3), step L behind R (&), step R fwd (4) 6:00
5 – 6 Rock L fwd (5), recover back on R (6) 6:00
&7&8 Turn ¼ stepping L to L side (&), point R to R side (7), clap hands twice up to L diagonal (&8) 3:00

[25 – 32] Rolling vine into ¼ R shuffle fwd, L rock fwd, shuffle ½ L

- 1 – 2 Turn ¼ R stepping down on R (1), turn ½ R stepping back on L (2) 12:00
3&4 Turn ¼ R stepping R fwd (3), step L behind R (&), step R fwd (4) 3:00
5 – 6 Rock L fwd (5), recover back on R (6) 3:00
7&8 Turn ¼ L stepping L to L side (7), step R next to L (&), turn ¼ L stepping L fwd (8) 9:00

Start again

Ending Finish wall 8 (starts at 3:00), you're now facing 12:00 again. Stomp R fwd